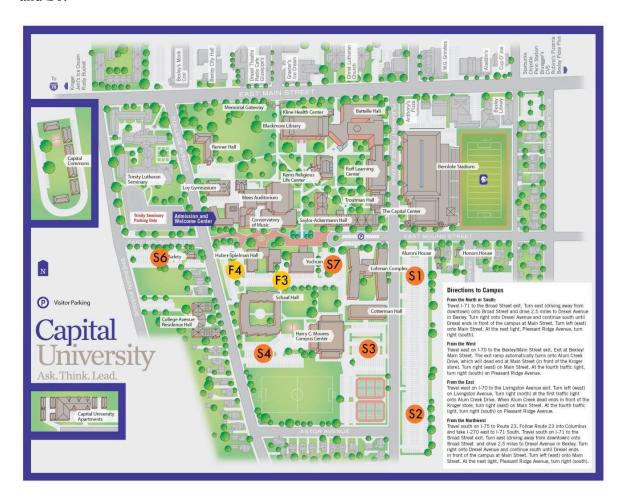
2. Game Day Parking Management

The parking management provisions below refer to the campus parking lots as identified on the diagram included in this section.

For all football games, and for games which have an expected attendance of 700 or greater, Capital shall block off a minimum of 90 spaces, starting in lot S1 and S2, for use by attendees of the game at least 2 hours prior to the commencement of the game. Capital shall provide parking attendants to direct drivers to the appropriate university owned parking lots designated in the Game Day Parking Management Plan.

In the event of a game which has an expected attendance of 1,200 or greater, Capital shall block off a minimum of 120 spaces in lots S1, S2, and S7 for use by attendees of the game at least 2 hours prior to the commencement of the game. Capital shall provide parking attendants to direct drivers to the appropriate university owned parking lots designated in the Game Day Parking Management Plan.

Parking attendants will direct drivers to the appropriate university owned parking lots designated in the Game Day Parking Management Plan. Generally, the parking lot attendants will direct game attendees to park in lots S1, S2, and S3. If those lots fill, game attendees will be directed to park in lots S7, F3 and F4. If those lots fill, game attendees will be directed to park in lots S4 and S6.



It is expected that the game day traffic and management plan will be utilized on the following dates for football:

September 24. Expected attendance: 2,800. Game time 7:00 pm.

October 8. Expected attendance: 2,800. Game time 1:30 pm.

October 15. Expected attendance: 2,800. Game time 1:30 pm.

October 29. Expected attendance: 2,200. Game time 1:30 pm. November 12. Expected attendance: 1,800. Game time 1:30 pm.

The Game Day Traffic and Parking Management Plan will include a list of major campus events taking place on days with scheduled sporting events expected to exceed 700 attendees.

September 24 - No other events scheduled.

October 8 – Homecoming. Men's soccer game at 7:00.

October 15 – Cirque de Soleil conference. Men's soccer game at 7:00 pm.

October 29 – No other events scheduled.

November 12 – Admissions visit day.

C. The Game Day Traffic and Parking Management Plan will include an estimate of the anticipated light usage licenses to be used in the upcoming semester and a listing of those used in the previous semester.

In the spring 2016, 32 licenses until 8:00, 3 until 9:00, and 7 until 9:30 were used.

Capital projects using 1 license for football (lights on until 11:00), and 7 licenses for men's soccer games (lights on until 9:30) and 6 licenses women's soccer games (lights on until 9:30). It is projected that 40 licenses will be used for practices until 8:00 pm, 4 licenses will be used for practices beginning at 7:30 am, and 8 licenses will be used for intramurals/practice until 9:00 pm.

As per the Bernlohr Stadium Planning Approval Conditions, game-day signage conforming to MUTCD requirements that direct traffic and parking will be placed at the following locations:

1. At Pleasant Ridge and Main directing game day traffic southbound.

Sign will include the following messages on both sides:

Pleasant Ridge and Main (Side 1, Driving East)

Event Parking



Pleasant Ridge and Main (Side 2, Driving West)

Event Parking



2. At College Avenue and Astor directing game day traffic northbound and prohibiting game day traffic on Astor.

Sign will include the following message:

College and Astor (Driving North)



3. At Mound, and Pleasant Ridge, prohibiting game day traffic from going eastbound.

Sign will include the following message:

Mound and Pleasant Ridge (Driving South)



4. At Pleasant Ridge at Astor, prohibiting game day traffic from going southbound.

Sign will include the following messages on both sides:

Pleasant Ridge and Astor (Driving South)

Do Not Enter



Pleasant Ridge and Astor (Driving North)

Event Parking

